

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural 7-18 HCP, Cue Bid = Limit or better res 1N 8-10
New suit 1-level F1, 2 level NF , 3 level GF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 balanced or semi bal, all position system ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
Pre emptive
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue over opp 1M = TOP Another, Cue over opp 1minor = 2Ms
Jump cue in minor 12-16 m6
Jump cue in Major ask stopper
VS. NT (vs. Strong/Weak; Reopening:)
VS Strong NT DBL= SPADE+Another, 2C= HEART+club
2♦=H+D
2♥/♠ = Suit
3 level long 1-suit
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O DBL good 13+/ NT natural
(4S) 4N 5/5 , (4H) 4N minors , (4m) 4N natural
(2M) 3M ask stopper, (3m) 4m =Majors, (3M) 4M OM +minor
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL =Majors, 1NT =minors
OVER OPPONENTS' TAKEOUT DOUBLE
ReDBL=10+ non-fit, 2NT invite with FIT
New suit F1 1-level, 2-level NF , 3-level GF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	1/3/5	
NT	2/4	2/4	
Subseq	as from original Comb.	Same	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK (+),	AKJ+ for CT/unblock	
King	KQ (+)	Same	
Queen	QJ (+)	Same	
Jack	JT, JT (+), HJT	Same	
10	HT9 (+), T9+, Tx	Same	
9	See lead style	Same	
Hi-X	XxS, xxSx	Xsx, xxxS	
Lo-X	HxS, HxxS	HxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT. High= ENC.	No Signal	Odd = ENC
Suit 2	CT. High = EVEN		
3	S/P		
1	ATT. Low=ENC.	same as suit	same as suit
NT 2	CT. Low=EVEN		
3	S/P		
Signals (including Trumps):			
Lavinthal- for ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
10+ limit response			
Cue Bid = Force F1			
OBAR X			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative DBL may be included balanced GF, support DBL			
Maximum overcall up to 17			
Lebensohl over 2 level interruption and 1NT opening			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: CBLT Thailand
PLAYERS: Natwarun - Tanaporn
EVENT OPEN / Ladies Team
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1C 3+♣ up to 21
1♦ 3+ 11-21
2♦ weak 2 both major, 2♥ 6 weak, 2♠ 6♠
2NT 21-22 balanced 3NT solid minor 7+ with NO side
1NT over a major F1- denies fit 8-9
1NT 15-17 possible 5M
2♣ 21+ or Weak two bid in diamond
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2D = weak both major 5-11 P. 3 rd hand may be 4/4
1C/1D -2Y Strong jump response 13+
1N – 2N transfer 3C or weak D or Strong 5/5 minor
2D-2N ask 3C any 54 3D 5/5, 3H 6H4S, 3S 6S4H
2M-2N Ogust
1M -1N -2C F1
1H-1S -2C F1
1minor -1M – 3OM 18-19 4 Fit
1C-2C 10+C4+ 1D-2D 10+D4+
1M-2NT 13+4+fit
1M-3C, 3D, 3OM Strong 13+
2♣-2N 8+ no 5+cards
2NT-3♠ minor suit asking
1C-1D- 1M = unbalance
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
3rd hand opening may be weaker, possible 4 cards
PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3S	11-21 3+♣	1♦ no Major except GF, 2C 10+C4+ 2 level = Strong, 1N 8-10, 2N 11-12, 3N 13-15	1♣-1M-1N 11-14 NT , 1♣-1D-1OM unbalanced	
1♦		3	3S	11-21 3+♦	2♣ 10+, 3♦ preamp, 2M Strong Jump 1N 6-10, 2N 11-12	As above	
1♥		5	3S	11-21 5+♥	2/1 GF, 2N FIT 13+, 3C/3D suit strong splinter	1M -1N-2C F1 2D 8+then 2M 5M/3C+ Others 16/17 or equal	2♣ Rev. Drury Fit 3+
1♠		5	3H	11-21 5+♠	As above		
INT				15-17 bal. 6m, 5m4H is ok	2♣, 2D,2H transfer Major, 2S ask min-max 2N = 5/5+ minors not GF, 3C puppet stayman 3D = 5/5+minors GF, 3H,3S = short GF	1N-2C-2D-? 2H 5S/4H, 2S 5H/4S	
				5Major rare	2N F to 3C, 3 suit = Strong 1 suit slamtry	4m RKC 4D = 6H+ 4H=6S+	
2♣	YES	0		21+ or WTB in Diamond	2♦ waiting,2H,2S = 11-13 hcp 5+ in bid suit 3C,3H, 3S 6+crds 12-13 hcp, non forcing 2NT* 14+ asking, 3D = pre emptive D	2C>2NT 3D= weak of WTB, 3C str. Club or max WTB, 3H or above= Str. After 3C bid 3H,3S = 5+suit	2C>2N>3C(GF) >3D relay* 3H = 4H/5+C, 3S=4S/5+C 3N = WTB D, 4C C set start cue
2♦	Yes	0		5-11 4+/5+♥/♠, 3 rd may be 4/4, 4 th = 4441 15-17 3 rd seat may be 4/4	2♥, 2♠ choices ,2N ask	2♦-2N 3♣ any 5/4, 3♦ 5/5, 3♥ 6H4S	4 th seat 2N ask short
2♥		5		5-9 6♥+	2N ask	Ogust	
2♠		5		5-9 6♠+	2NT ask	Ogust	
2NT				20-22 NT	3C ask for 5M, 3S minor ask 3N,	2N-3C-3D > 4D 44M, 3H=S, 3S=H	
3♣		6		all 3 level = PRE EMPTIVE	New suit F1		
3♦		6					
3♥		6					
3♠		6					
3NT	Yes			7+solid minor suit NO side stop	4♣ pass/correct		
4♣		8					
4♦		8		all 4 level = PRE EMPTIVE			
4♥		6					
4♠		6					
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						Cue bid = possible 2nd round control, except minor set = RKC	
5♥						RKCB 0314, step (streamline) for Queen Trump or King, Extra length =Q trump	
5♠							

SPECIAL OPENING BIDS THAT MAY REQUIRE DEFENCE.

2C OPENING IN 2 CONDITIONS 1= 21+ OR STRONG HAND BELOW 21 LIKELY GAME IN HAND 2= **WEAK TWO IN DIAMOND SUIT**

OPPONENTS MAY OVERCALL NATURALLY IF CARDS 2D,2H,2S OR 2NT (2D NOT A CUE BID)

Recommended for jump overcall is Preemptive , DBL 2C is not lead direction, but good hand or better than overcall

2D OPENING WITH **WEAK** HAND 5-9 HCP AT LEAST **2 SUIT MAJORS**, 3RD SEAT MAY BE 4/4 IN VUL ADVANTAGE

OPPONENTS MAY MAKING A CUE BID 2H TO SHOW STRONG CLUB , 2S TO SHOW STRONG DIAMOND AND OVERCALLS ARE NOT STRONG